# BGP Attributes and Path Selection

### **ISP** Workshops



These materials are licensed under the Creative Commons Attribution-NonCommercial 4.0 International license (http://creativecommons.org/licenses/by-nc/4.0/)

Last updated 5<sup>th</sup> June 2023

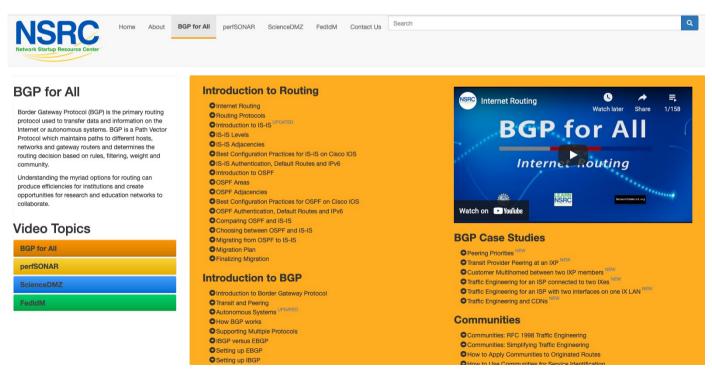
# Acknowledgements

- This material originated from the Cisco ISP/IXP Workshop Programme developed by Philip Smith & Barry Greene
- Use of these materials is encouraged as long as the source is fully acknowledged and this notice remains in place
- Bug fixes and improvements are welcomed
  - Please email workshop (at) bgp4all.com

Philip Smith

## **BGP** Videos

- NSRC has made a video recording of this presentation, as part of a library of BGP videos for the whole community to use:
  - https://learn.nsrc.org/bgp#bgp\_attributes



# **BGP** Attributes

BGP's policy tool kit

# What Is an Attribute?

... Origin AS Path Next Hop MED ...

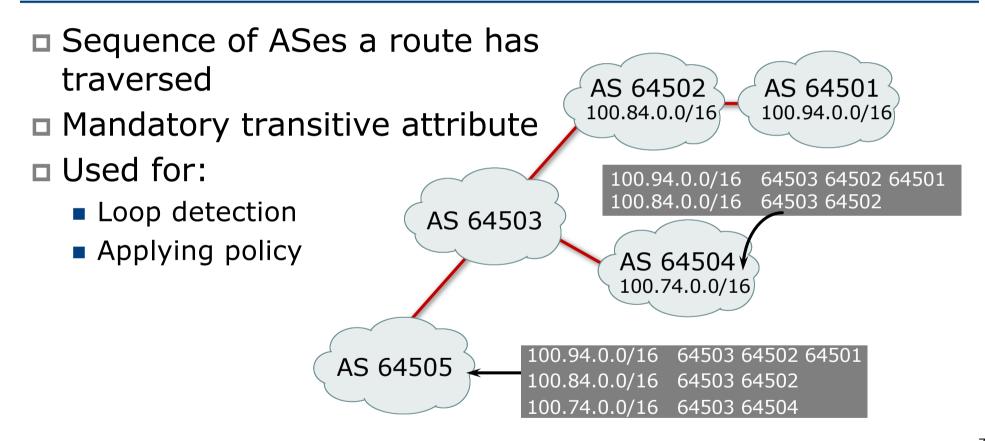
Part of a BGP Update

- Describes the characteristics of prefix
- Can either be transitive or non-transitive
- □ Some are mandatory

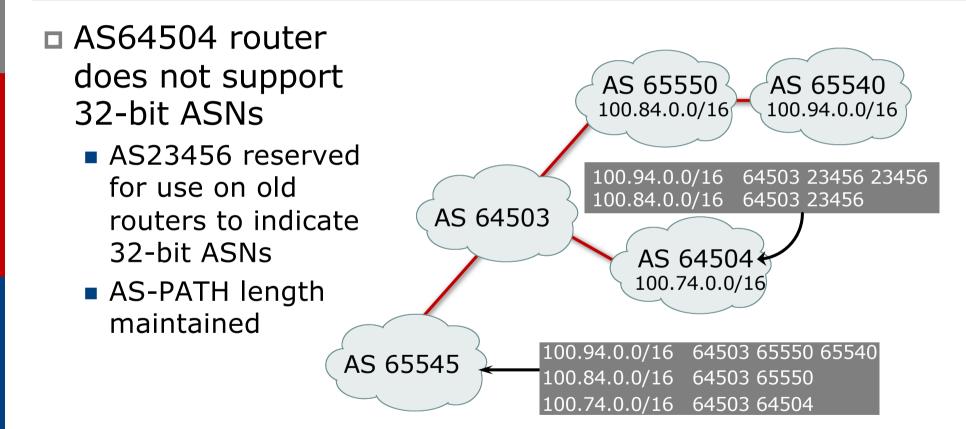
# **BGP** Attributes

- Carry various information about or characteristics of the prefix being propagated
  - AS-PATH
  - NEXT-HOP
  - ORIGIN
  - AGGREGATOR
  - LOCAL\_PREFERENCE
  - Multi-Exit Discriminator
  - (Weight)
  - COMMUNITY

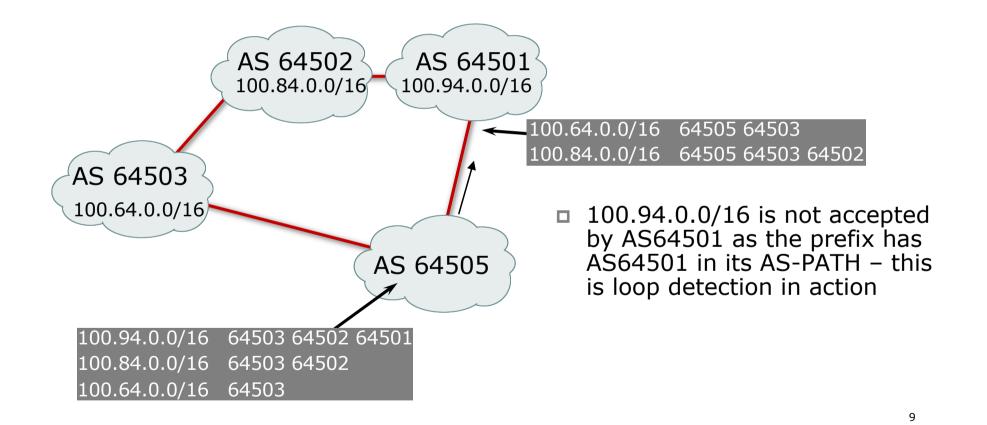
# AS-Path



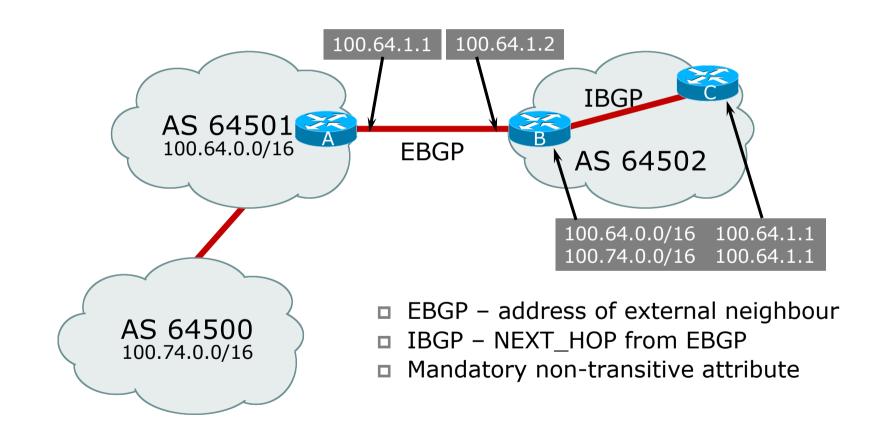
# AS-Path (with old router in path)



# AS-Path loop detection



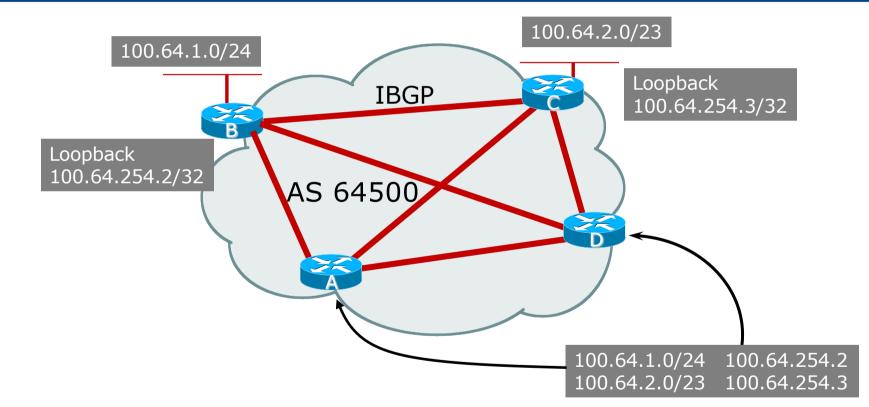
# Next Hop



# Next Hop Best Practice

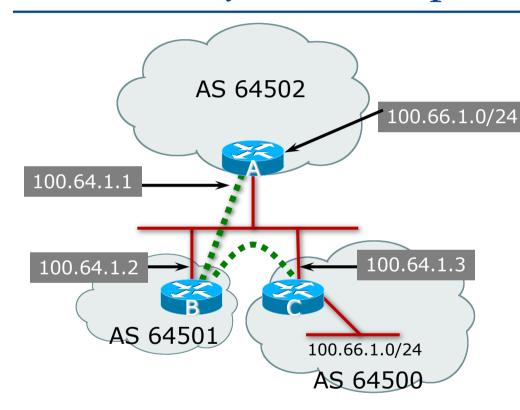
- The default behaviour is for external next-hop to be propagated unchanged to IBGP peers
  - This means that IGP has to carry external next-hops
  - Forgetting means external network is invisible
  - With many EBGP peers, it is unnecessary extra load on IGP
- Network Operator Best Practice is to change external next-hop to be that of the local router
  - Cisco IOS: neighbor x.x.x.x next-hop-self
  - JunOS: set policy-options policy-statement <name> term <name> then next-hop self

# IBGP Next Hop



- Next hop is IBGP router loopback address
- Recursive route look-up

# Third Party Next Hop



- EBGP between Router A and Router B
- EBGP between Router B and Router C
- 100.66.1/24 prefix has next hop address of 100.64.1.3 – this is used by Router A instead of 100.64.1.2 as it is on same subnet as Router B
- More efficient

100.64.1.3

No extra configuration needed

# Next Hop (Summary)

- □ IGP should carry route to next hops
- Recursive route look-up
- Unlinks BGP from actual physical topology
- Use "next-hop-self" for external next hops
- Allows IGP to make intelligent forwarding decision

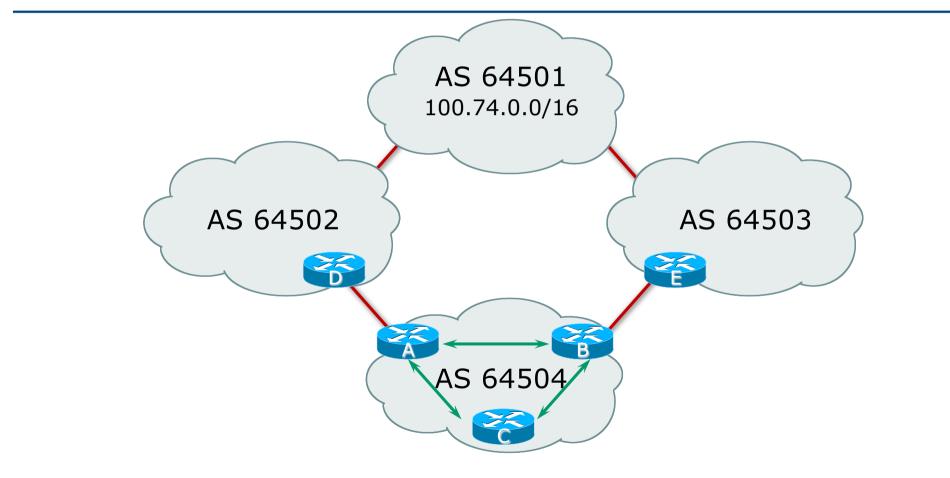
# Origin

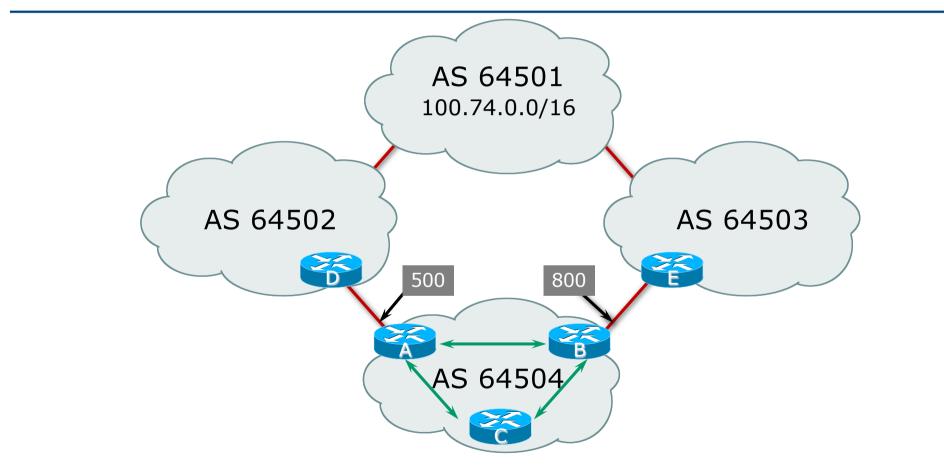
- Conveys the origin of the prefix
- Historical attribute
  - Used in transition from EGP to BGP
- Transitive and Mandatory Attribute
- Influences best path selection
- □ Three values: IGP, EGP, incomplete
  - IGP generated by BGP network statement
  - EGP generated by EGP
  - incomplete redistributed from another routing protocol

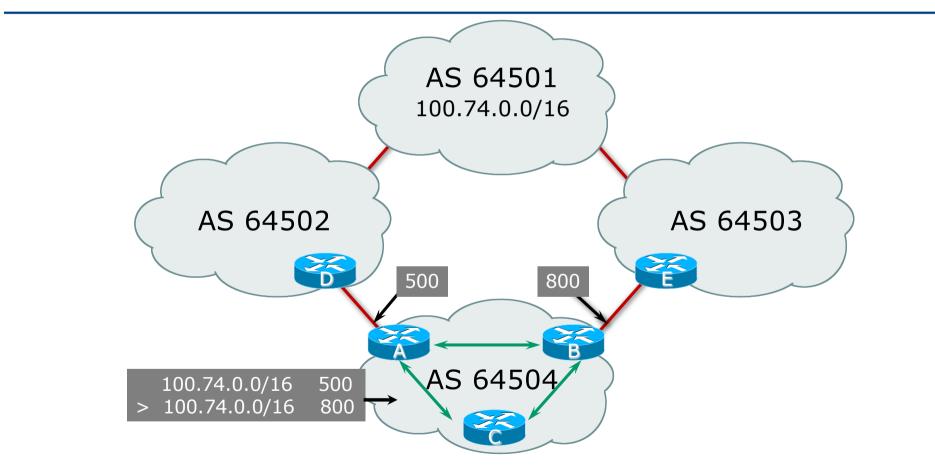
# Aggregator

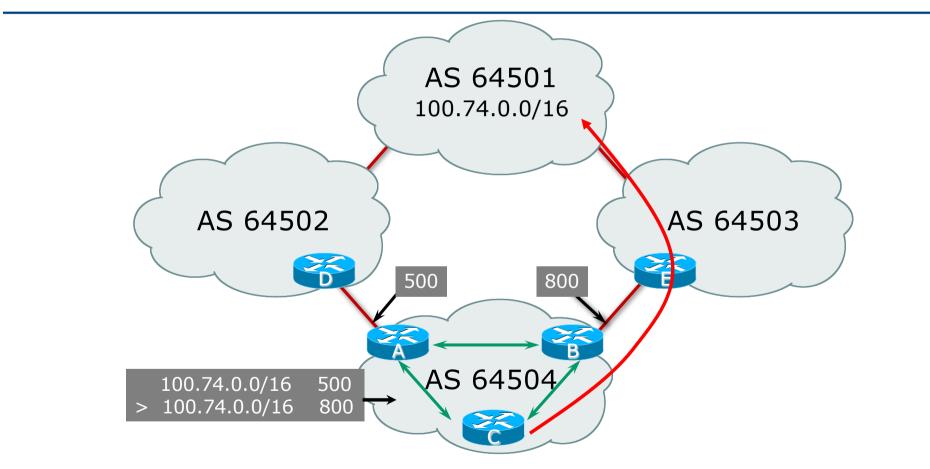
- Conveys the IP address of the router or BGP speaker generating the aggregate route
- Optional & transitive attribute
- Useful for debugging purposes
- Does not influence best path selection
- Creating aggregate using "aggregate-address" sets the aggregator attribute:

```
router bgp 64500
address-family ipv4
aggregate-address 100.64.0.0 255.255.0.0
```





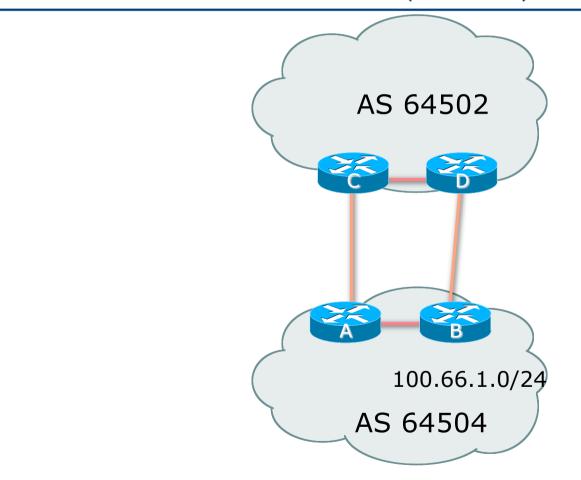


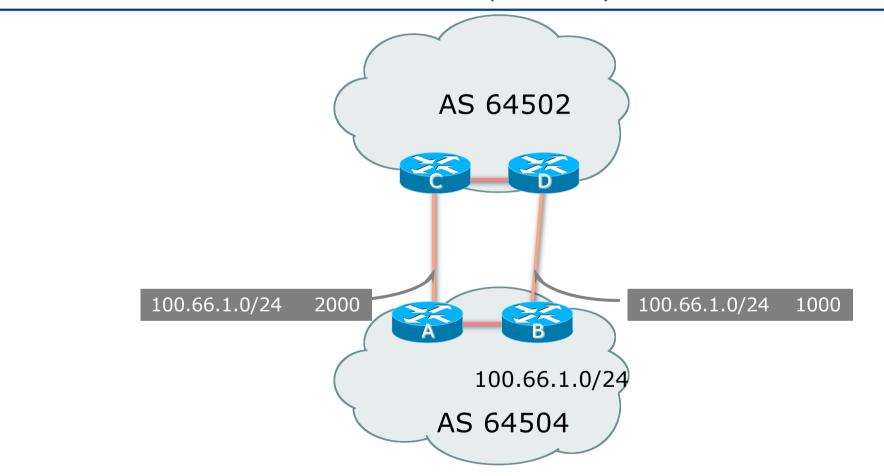


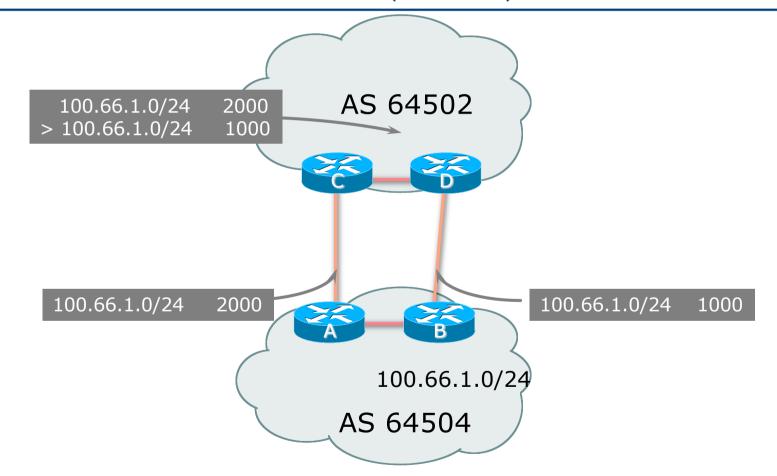
- Non-transitive and optional attribute
- Local to an AS only
  - Default local preference is 100 (IOS)
- Used to influence BGP path selection
  - Determines best path for outbound traffic
- Path with highest local preference wins

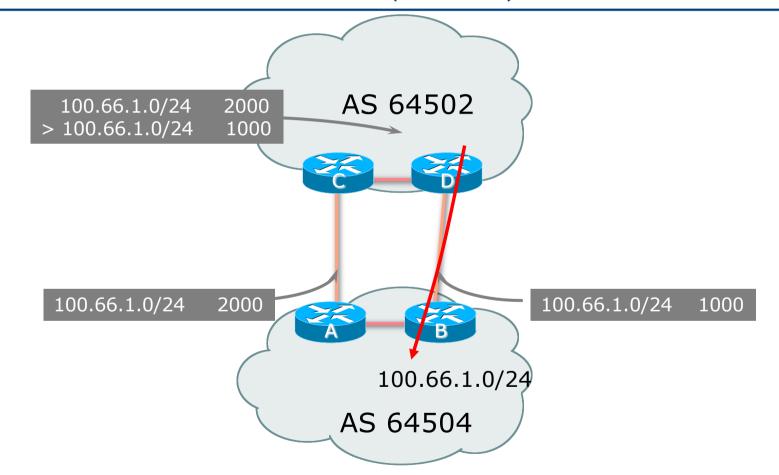
#### □ Configuration of Router B:

```
router bgp 64504
address-family ipv4
neighbor 100.64.1.1 remote-as 64503
neighbor 100.64.1.1 route-map LOCAL-PREF in
!
route-map LOCAL-PREF permit 10
match ip address prefix-list MATCH
set local-preference 800
!
route-map LOCAL-PREF permit 20
!
ip prefix-list MATCH permit 100.74.0.0/16
```









# Multi-Exit Discriminator

- Inter-AS non-transitive & optional attribute
- Used to convey the relative preference of entry points
  - Determines best path for inbound traffic
- Comparable if paths are from same AS
  - bgp always-compare-med allows comparisons of MEDs from different ASes
  - Also available in JunOS:

set protocols bgp path-selection always-compare-med

- Path with lowest MED wins
- □ Absence of MED attribute implies MED value of **zero** (RFC4271)

## Multi-Exit Discriminator

#### Configuration of Router B:

```
router bgp 64504
address-family ipv4
neighbor 100.64.1.1 remote-as 64502
neighbor 100.64.1.1 route-map SET-MED out
!
route-map SET-MED permit 10
match ip address prefix-list MATCH
set metric 1000
!
route-map SET-MED permit 20
!
ip prefix-list MATCH permit 100.66.1.0/24
```

# Deterministic MED

IOS compares paths in the order they were received

Leads to inconsistent decisions when comparing MED

#### Deterministic MED

- Configure on all BGP speaking routers in AS
- Orders paths according to their neighbouring ASN
- Best path for each neighbour ASN group is selected
- Overall bestpath selected from the winners of each group

```
router bgp 10
bgp deterministic-med
```

- Deterministic MED is default in JunOS
  - Non-deterministic behaviour enabled with

set protocols bgp path-selection cisco-non-deterministic

## MED & IGP Metric

#### IGP metric can be conveyed as MED

- set metric-type internal in route-map
  - Enables BGP to advertise a MED which corresponds to the IGP metric values
  - Changes are monitored (and re-advertised if needed) every 600s
  - Monitoring period can be changed using:

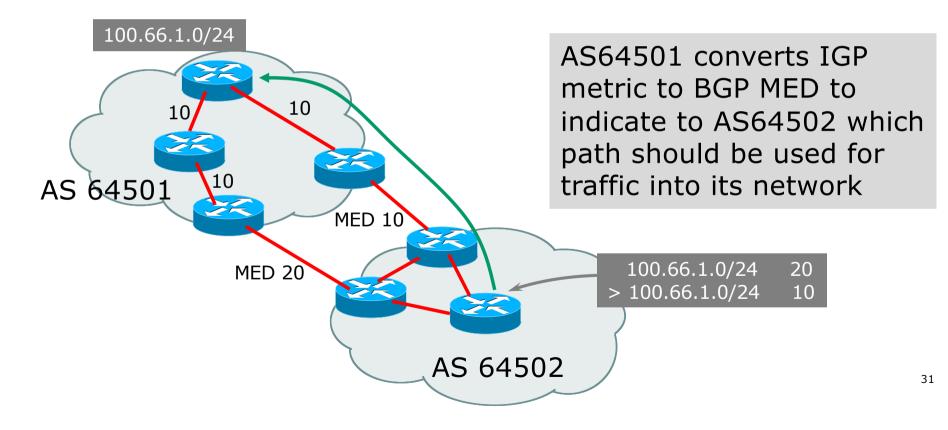
```
bgp dynamic-med-interval <secs>
```

Also available in JunOS:

set protocols bgp path-selection med-plus-igp

# MED & IGP Metric

#### Example: IGP metric conveyed as MED



# Weight

- Not really an attribute local to router
- Highest weight wins

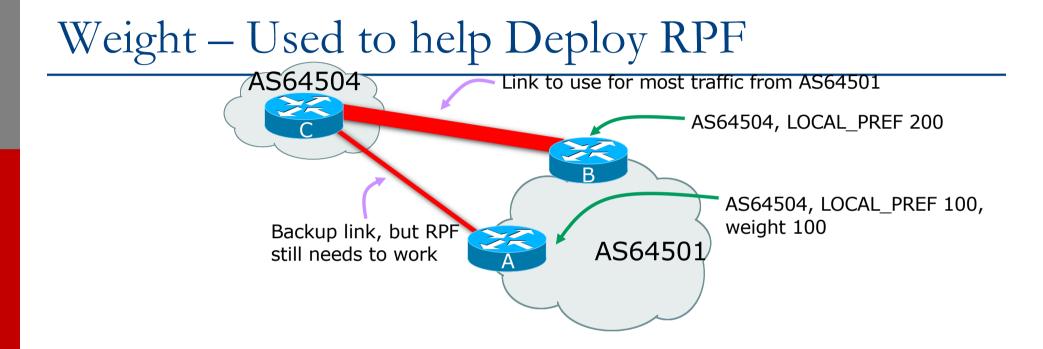
Applied to all routes from a neighbour:

neighbor 100.64.7.1 weight 100

Weight assigned to routes based on filter:

neighbor 100.64.7.3 filter-list 3 weight 50

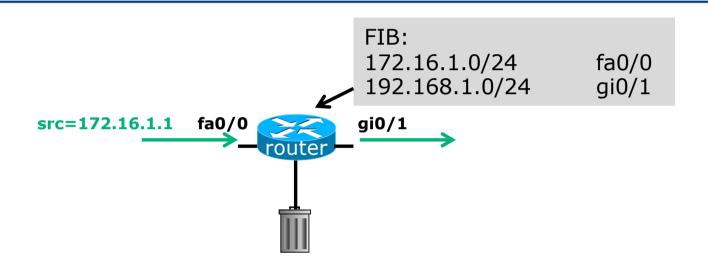
Note: weight is not supported by every BGP implementation



Best path to AS64504 from AS64501 is always via B due to local-pref

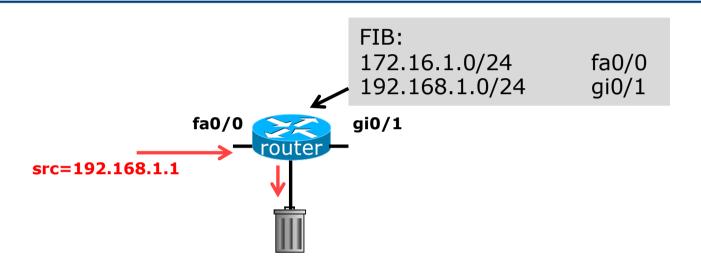
- But packets arriving at A from AS64504 over the direct C to A link will pass the RPF check as that path has a priority due to the weight being set
  - If weight was not set, best path back to AS64504 would be via B, and the RPF check would fail

# Aside: What is uRPF?

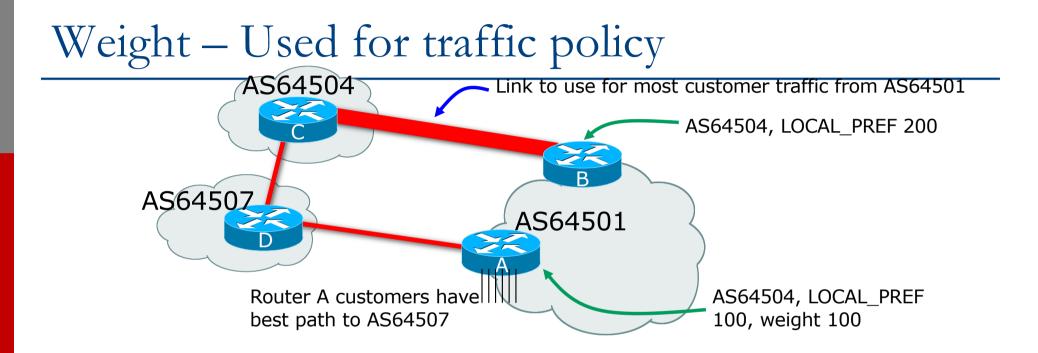


- Router compares source address of incoming packet with FIB entry
  - If FIB entry interface matches incoming interface, the packet is forwarded
  - If FIB entry interface does not match incoming interface, the packet is dropped

# Aside: What is uRPF?



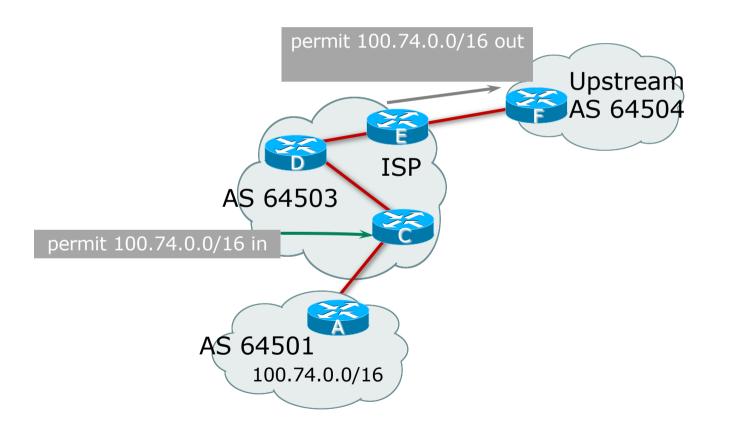
- Router compares source address of incoming packet with FIB entry
  - If FIB entry interface matches incoming interface, the packet is forwarded
  - If FIB entry interface does not match incoming interface, the packet is dropped

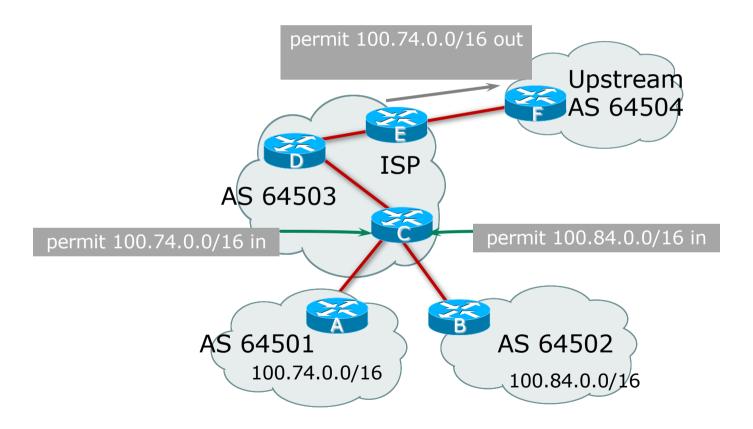


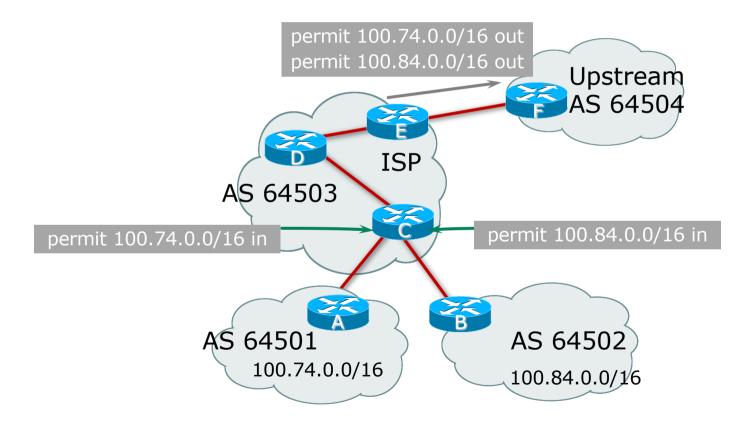
- Best path to AS64504 from AS64501 is always via B due to local-pref
- But customers connected directly to Router A use the link to AS64507 as best outbound path because of the high weight applied to routes heard from AS64507
  - If the A to D link goes down, then the Router A customers see best path via Router B and AS64504

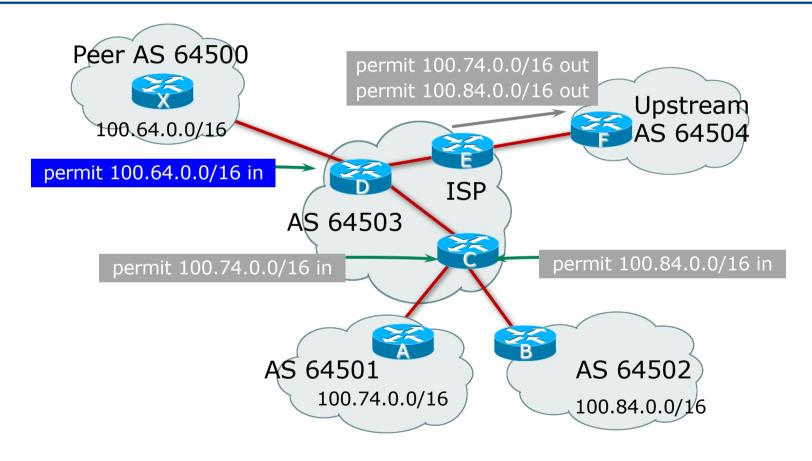
#### Community

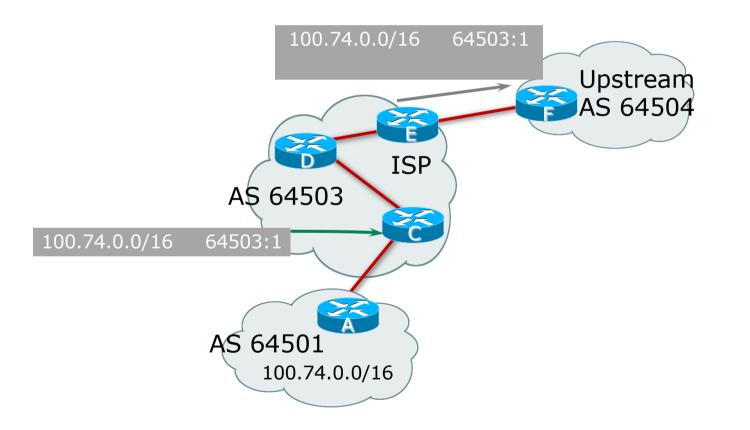
- Communities are described in RFC1997
  - Transitive and Optional Attribute
- 32-bit integer
  - Represented as two 16-bit integers (RFC1998)
  - Common format is <local-ASN>:xx
  - 0:0 to 0:65535 and 65535:0 to 65535:65535 are reserved
- Used to group destinations
  - Each destination could be member of multiple communities
- Very useful in applying policies within and between ASes

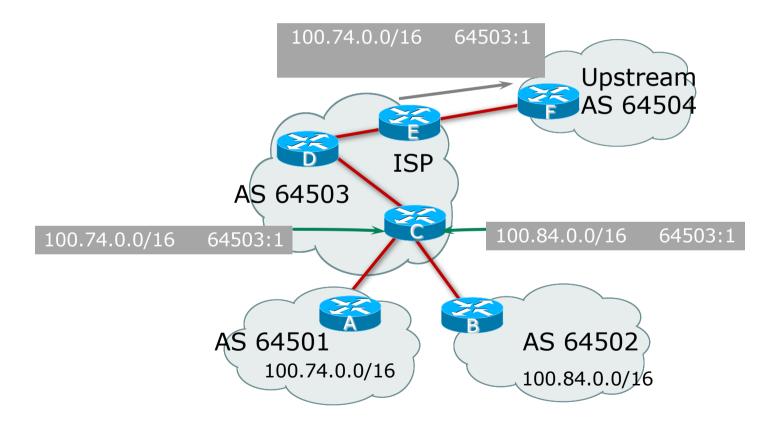


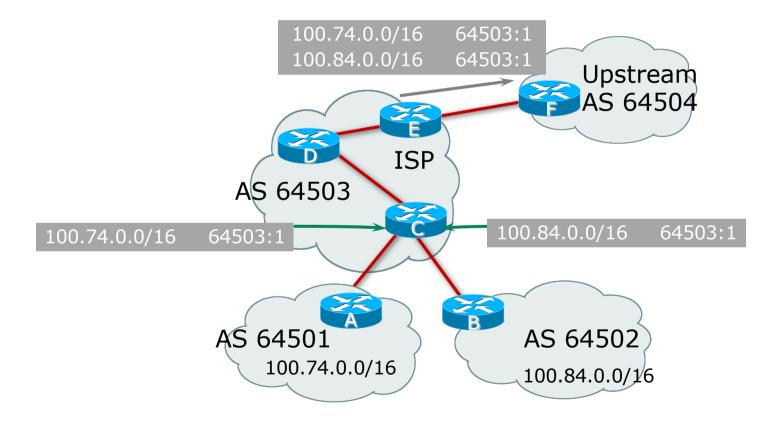


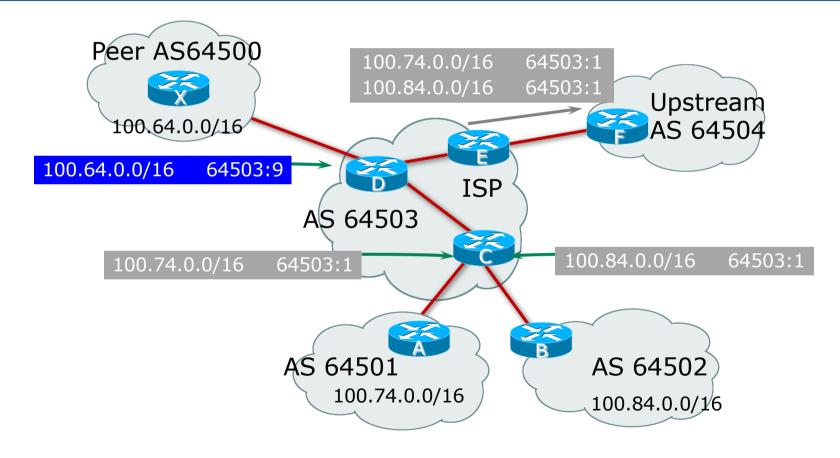












### Well-Known Communities

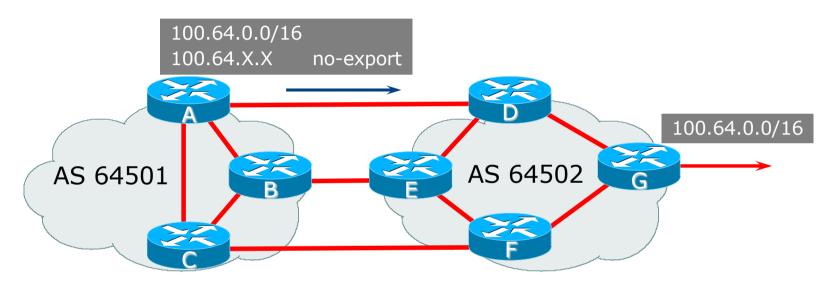
#### Several well-known communities

www.iana.org/assignments/bgp-well-known-communities

#### Five most common:

<ul> <li>no-export</li> <li>Do not advertise to any EBGP peers</li> </ul>	65535:65281
<ul> <li>no-advertise</li> </ul>	65535:65282
Do not advertise to any BGP peer	
no-peer	65535:65284
Do not advertise to bi-lateral peers (RFC3765)	
blackhole	65535:666
Null route the prefix (RFC7999)	
<ul> <li>graceful-shutdown</li> </ul>	65535:0
Indicate imminent graceful shutdown (RFC8326)	

### No-Export Community



- AS64501 announces aggregate and subprefixes
  - Intention is to improve loadsharing by leaking subprefixes to upstream AS64502 only
- Subprefixes marked with no-export community
- Router G in AS64502 does not announce prefixes with no-export community set

#### Vendor Policy implementation

- Be aware that each vendor has differing policy language behaviours for:
  - Treatment of well known communities
  - Setting communities
  - Removing communities
  - Replacing communities
- Consult:
  - Vendor documentation
  - https://www.rfc-editor.org/rfc/rfc8642.txt for discussion of some of the issues operators need to be aware of

#### What about 4-byte ASNs?

- Communities are widely used for encoding network operator routing policy
  - 32-bit attribute
- RFC1998 format is now "standard" practice
  - ASN:number
- Fine for 2-byte ASNs, but 4-byte ASNs cannot be encoded

Solutions:

- Use "private ASN" for the first 16 bits
- RFC8092 "BGP Large Communities"

### BGP 'Large Community' Attribute

- New attribute designed to accommodate:
  - Local 32-bit ASN
  - Local Operator Defined Action (32-bits)
  - Remote Operator Defined Action (32-bits)
- This allows operators using 32-bit ASNs to peer with others using 32-bit ASNs and define policy actions
  - Compare with standard Communities which only accommodated 16-bit ASNs and 16-bits of action

### BGP 'Large Community' Examples

Some examples using common community conventions

- (see BGP Community presentation for more detailed examples of typical network operator BGP Community policy)
- 131072:3:131074

 AS 131072 requests AS 131074 to do a three times prepend of this prefix on AS 131074's peerings

131072:0:131074

■ AS 131072 requests AS 131074 not to announce this prefix

#### Summary Attributes in Action

RPKI validation codes: V valid, I invalid, N Not found

Network	Next Hop	Metric	LocPrf	Weight	Path
<b>*&gt;</b> 10.10.0/26	0.0.0	0		32768	i
<b>* i</b> 10.10.0.0/20	10.10.15.226	0	100	0	i
* i	10.10.15.225	0	100	0	i
*>	0.0.0	0		32768	i
<b>*&gt;i</b> 10.10.0.64/26	10.10.15.225	0	100	0	i
<b>*&gt;i</b> 10.10.0.128/26	10.10.15.226	0	100	0	i
<b>* i</b> 10.20.0.0/26	10.10.15.226	0	100	0	20 <u>i</u>
*>i	10.10.15.225	0	100	0	20 i
<b>* i</b> 10.20.0.0/20	10.10.15.226	0	100	0	20 i
*>i	10.10.15.225	0	100	0	20 i

### BGP Path Selection Algorithm

Why is this the best path?

#### BGP Path Selection Algorithm: Part One

- 1. Do not consider path if no route to next hop
- 2. Do not consider IBGP path if not synchronised (historical)
- 3. Highest weight (local to router)
- 4. Highest local preference (global within AS)
- 5. Prefer locally originated route
- 6. Shortest AS path
- 7. Lowest origin code
  - IGP < EGP < incomplete

#### BGP Path Selection Algorithm: Part Two

- 8. Lowest Multi-Exit Discriminator (MED)
  - Cisco IOS: if bgp deterministic-med, order the paths by AS number before comparing
  - Cisco IOS: if bgp always-compare-med, then compare for all paths
  - Otherwise only consider MEDs if paths are from the same neighbouring AS
- 9. Prefer EBGP path over IBGP path
- 10. Path with lowest IGP metric to next-hop

### BGP Path Selection Algorithm: Part Three

#### 11. For EBGP paths:

- Cisco IOS: if multipath is enabled, install N parallel paths in forwarding table
- If router-id is the same, go to next step (as per RFC)
- If router-id is not the same, select the oldest path (non-RFC)
  - To turn off on Cisco: bgp bestpath compare-routerid
  - **To turn off on Juniper: path-selection external-router-id**
- 12. Lowest router-id (originator-id for reflected routes)
- 13. Shortest cluster-list
  - Client must be aware of Route Reflector attributes!
- 14. Lowest neighbour address

### BGP Attributes and Path Selection

**ISP** Workshops